

customenvs [en]

Some custom environments,
or small patches.

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<https://github.com/cpierquet/latex-packages/tree/main/customenvs>

<https://forge.apps.education.fr/pierquetcedric/packages-latex>

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1 History

v0.41e: Enhancements with subpackages + new environements (see [fr] doc)
 v0.41d: Enhancements with subpackages
 v0.41c: Enhancements with subpackages
 v0.41b: Bugfix + pre-compatibility with fa5/fa6/fa7 + new pictograms
 v0.41a: Option `noinlinegraphicx` for compatibility with MikTeX + Bugfix
 v0.40f: WhatsApp style for 'Chat'
 v0.40e: `customenvs-icons v0.1.0`
 v0.40d: Code enhancements (compatibility with twemojis) + `customenvs-tikzpictos v0.1.4`
 v0.40c: PictoClippy (`customenvs-tikzpictos v0.1.3`) + Lengths macros
 v0.40b: PictoCalendar (`customenvs-tikzpictos v0.1.2`) + enhancements
 v0.40a: PictoTraffic (`customenvs-tikzpictos v0.1.1`) + enhancements
 v0.3.7: Auxiliary package `customenvs-tikzpictos` for pictograms
 v0.3.6: Picto *bullseye+arrow*
 v0.3.5: Bugfix + pre-compatibility with fa5/fa6
 v0.3.4: Pictoskill
 v0.3.3: Annotate image
 v0.3.2: Alt version of title banner
 v0.3.1: Box for MCQ
 v0.3.0: Bugfix with `beamer`
 v0.2.7: Key for mixing answers in MCQ
 v0.2.6: Whell of skills, speedometer
 v0.2.5: Bugfix with exercices ([fr] macro)
 v0.2.4: Small box *marker*
 v0.2.3: Highway signs + sold banners (see [fr] doc)
 v0.2.2: Flared arrow, with *TikZ*
 v0.2.1: Enhancements for *stars skills* + AutoGrid for *TikZ* (see [fr] doc)
 v0.2.0: Skills with stars (`fontawesome5` or *TikZ*)
 v0.1.9: Title banner
 v0.1.8: Score banner
 v0.1.7: Small patch for *Vignette* macro (see [fr] documentation)
 v0.1.6: Small patches for `displayskip` + `pas-tableur` (see [fr] documentation)
 v0.1.5: New macros for boxes with `tcolorbox` (see [fr] documentation)
 v0.1.4: Create a SMS conversation
 v0.1.3: Environment for exercise(s) (in french doc)
 v0.1.2: Pencil of skills
 v0.1.1: Skills table (only french for the moment...)
 v0.1.0: Initial version

2 The package customenvs

2.1 Idea

The idea is to propose some classics environments with customizations (some are, for the moment, only in french):

- write in *multicols*, with spacings enhancements;
- present answers for a *MCQ*;
- create a list with *chosen items* (randomly or by numbers);
- present a skill table.

The global idea is to propose *user-friendly* environments, with explicit customizations, without using verbose syntax; but there's other solutions, using for example `\vspace` ou `\setlength` or `spacingtricks` package.

2.2 Loading

The package loads within the preamble with `\usepackage{customenvs}`.

Loaded packages are:

- `xstring`, `simplekv`, `listofitems`, `randomlist` and `xintexpr`;
- `enumitem`;
- `multicol`;
- `tabularray`;
- `fontawesome`;

Due to limitations, `enumitem/multicol/tabularray/fontawesome5/6/inlinegraphicx` can be *unloaded* by `customenvs` (user must load them manually) via options:

- `<beamer>` for using with beamer;
- `<noenum>`;
- `<nomulticol>`;
- `<notblr>`;
- `<noinlinegraphicx>`;
- `<nofa>`;
- `<fa6>`;
- `<fa7>`.

```
%with all packages
\usepackage{customenvs}

%with option to no load some packages
\usepackage[option(s)]{customenvs}
```















2.3 Subpackage customenvs-tikzpictos (v0.1.8)

The package `customenvs-tikzpictos`, loaded within `customenvs` (but can be loaded independently), proposes small pictograms.

```
%\usepackage{customenvs-tikzpictos} %only if for standalone

\tikzpicto%
  [keys]
  <tikz options>
  {type=params}

%type= wifi/network/stars/speedo/bullseye/skills/pill/calendar
%params= nb/nblevels (except bullseye) or day/month (calendar)
%key height= len / auto (without depth) / dauto (with depth)
```

Wifi	
Wifi (bars)	
Network	
Stars	
Speedometer	
BullsEye	
Battery	
Battery (flip)	
Skills	
Pill	
TrafficLight	
MiniCalendar	
Clippy	
Dball	

2.4 Subpackage customenvs-icons (v0.1.1)

`customenvs` loads, for *small* icons, `customenvs-icons` package.
The idea is to propose small icons, independently of `customenvs`.

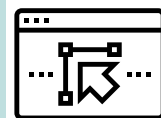
```
\usepackage{customenvs-icons}          %only if for standalon

\ceicon%
[%
  educ=TF,                             %boolean style 'educ'
  design=TF                             %boolean style 'design'
  height=...,                           %(d)auto / height / height+depth
  (d)strut=...                           %box choices (for dim calc)
]%
<includegraphics options>%
{nom}
```

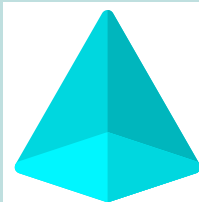
```
{\Huge X\ceicon{brush}\ceicon[height=auto]{brush}X}
```



```
\ceicon[height=2cm,design]{browser-html}
```



```
\ceicon[height=1in,mathsyb]{pyramid}
```



3 Answers for a MCQ

3.1 Idea

The idea is to propose an environment to present answers for a MCQ with `tabularray` (and not `multicols`). It's possible to use 2, 3 or 4 answers (and with 4 answers it's possible to use 2 columns.)

```
\AnswersMCQ[options]{list of answers}<tblr options>
```

The available options are:

- Width: `0.99\linewidth` by default;
- Lines: `false` by default;
- SpaceCR for Columns/Rows spacing, within `col/row` or `global`: `6pt/2pt` by default;
- NumCols, 2 or 4: `4` by default;
- Labels for the labels: `a.` by default;
 - with `box` to use a *Box*;
 - with `a` to *enumerate a b c d*;
 - with `A` to *enumerate A B C D*;
 - with `1` to *enumerate 1 2 3 4*;
- FontLabels: `\bfseries` by default;
- SpaceLabels: `\kern5pt` by default;
- Shuffle, for mixing answers: `false` by default;
- Swap, for ACBD instead of ABCD: `false` by default.

The list of answers must be given within `answA $ answB $...`.

Specific options for `tblr` are given between last optionnal argument, between `<...>`.

3.2 Examples

```
%default output
```

```
\AnswersMCQ{Answer A $ Answer B $ Answer C $ Answer D}
```

a. Answer A	b. Answer B	c. Answer C	d. Answer D
-------------	-------------	-------------	-------------

```
\AnswersMCQ[Lines]{Answer A $ Answer B $ Answer C $ Answer D}
```

```
\AnswersMCQ[Lines,Shuffle]{Answer A1 $ Answer B1 $ Answer C1 $ Answer D1}
```

```
\AnswersMCQ[Lines,Shuffle]{Answer A2 $ Answer B2 $ Answer C2 $ Answer D2}
```

a. Answer A	b. Answer B	c. Answer C	d. Answer D
a. Answer B1	b. Answer D1	c. Answer C1	d. Answer A1
a. Answer C2	b. Answer D2	c. Answer A2	d. Answer B2

```
\AnswersMCQ[Lines,Labels=(1.),SpaceLabels={~~~}]{Answer A $ Answer B $ Answer C}
```

(1.) Answer A	(2.) Answer B	(3.) Answer C
---------------	---------------	---------------

```
\AnswersMCQ[Labels={A.},FontLabels={\color{red}\bfseries}]%
{Answer A § Answer B § Answer C § Answer D}
```

A. Answer A **B.** Answer B **C.** Answer C **D.** Answer D

```
\AnswersMCQ[Labels={1.},FontLabels={\color{red}\bfseries}]%
{Answer A § Answer B § Answer C § Answer D}
```

1. Answer A **2.** Answer B **3.** Answer C **4.** Answer D

```
\AnswersMCQ[NumCols=2,Labels={A.},FontLabels={\color{red}\bfseries}]%
{Answer A § Answer B § Answer C § Answer D}
```

A. Answer A **C.** Answer C
B. Answer B **D.** Answer D

```
\AnswersMCQ[NumCols=2,Swap,Labels={A.},FontLabels={\color{red}\bfseries}]%
{Answer A § Answer B § Answer C § Answer D}
```

A. Answer A **B.** Answer B
C. Answer C **D.** Answer D

```
\AnswersMCQ[Lines,NumCols=2,SpaceCR=6pt/10pt,Labels=box]%
{Answer A § Answer B § Answer C § Answer D}
```

<input type="checkbox"/> Answer A	<input type="checkbox"/> Answer C
<input type="checkbox"/> Answer B	<input type="checkbox"/> Answer D

```
% checkbox is \def\MCQanswersbox{\raisebox{-0.2ex}{\faSquare[regular]}}
\AnswersMCQ[Width=10cm,NumCols=2,Lines]%
{${\displaystyle\frac{1}{x}} § $1+{\displaystyle\frac{1}{x}} § $-2x^2+5$ § $-\infty$}
<rows={1.5cm}>
```

a. $\frac{1}{x}$	c. $-2x^2 + 5$
b. $1 + \frac{1}{x}$	d. $-\infty$

4 List with picked elements (random or not)

4.1 Global use

The idea is to:

- create a list of items, the base for choices;
- print the list with picked items.

```
\CreateItemsList{list}{macro}{listname}
```

```
\ListItemsChoice[keys]{macro}{listname}(numbers)<enumitem options>!beamer options!
```

The available `keys` are:

- `Type`: `enum` or `item`;
- `Random`: `false` by default.

The second argument, mandatory and between `{...}` is the macro for the list.

The third argument, mandatory and between `{...}` is the name of the list.

The fourth argument, mandatory and between `(...)` give:

- the number of random items to display, with `Random=true`;
- the numbers of picked items, within `num1,num2,...`.

The next argument, optional and between `<...>` gives specific options to `enumitem` environment.

The last argument, between `!!!` gives specific options to `enumitem` environment with `beamer`.

Controls are done:

- to verify that the list doesn't exist (for the creation);
- to verify that the list still exist (for the display).

4.2 Examples

```
%creation of list ListItems, with macro \mylistofitems
\CreateItemsList%
  {Answer A,Answer B,Answer C,Answer D,Answer E,Answer F,Answer G,Answer H}%
  {\mylistofitems}{ListItems}
```

```
%items random
\ListItemsChoice[Random]{\mylistofitems}{ListItems}(5)
```

1. Answer C
2. Answer F
3. Answer G
4. Answer A
5. Answer D

```
%items picked
\ListItemsChoice{\mylistofitems}{ListItems}(1,4,3,8,2)
```

1. Answer A
2. Answer D
3. Answer C
4. Answer H
5. Answer B


```
%creation of list ListItemsB, with macro \mylistofitemsb
\CreateItemsList%
  { $\int_0^1 x^2 dx$ },{ $\int_0^1 x^3 dx$ },{ $\int_0^1 x^4 dx$ },...}%
  {\mylistofitemsb}{ListItemsB}
```

```
%items picked
\ListItemsChoice[Type=item]{\mylistofitemsb}{ListItemsB}(7,2,1,5,3)<label=$--$>
```

$$-- \int_0^1 x^8 dx$$

$$-- \int_0^1 x^3 dx$$

$$-- \int_0^1 x^2 dx$$

$$-- \int_0^1 x^6 dx$$

$$-- \int_0^1 x^4 dx$$

5 Pencil of skills

5.1 Global use

The idea is to:

- present of list of categories and skills;
- presented like a pencil.

The code (within CC-BY-SA 4.0 license) is adapted from:

<https://tex.stackexchange.com/questions/504092/replicating-a-fancy-bordered-text-style-in-latex/504145#504145>

```
\PencilSkills[keys]<tikz options>{listofskills}
```

The style is globally fixed, but there's some customization available.

5.2 The macro

Available `keys` are:

- `FontCateg`: font for the categories;
- `FontBlock`: font for the skills;
- `Colors`: list of category's colors
`BgCateg1/FgCateg1,BgCateg1/FgCateg1,...`
(if `FgCateg1` est missing, `black` is used)
- `BlockWidth`: width of skill's block;
- `Scale`: global scale
- `BlackWhite`: boolean for B&W.

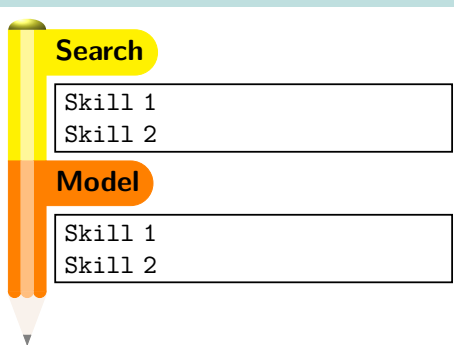
The second argument, optional and between `<...>` gives specific options to `enumitem` environment.

The last argument, mandatory and between `(...)` give the list of categories/skills, within `Categ1/ListSkills1,Categ2/ListSkills2,...`.

5.3 Examples

```
%default output
```

```
\PencilSkills{Search/Skill 1\\ Skill 2,Model/{Skill 1\\ Skill 2}}
```



```
\PencilSkills[Scale=0.75]%
  {Search/Skill 1\\Skill 2,Model/{Skill 1\\Skill 2},%
  Represent/{Skill 1\\Skill 2},Calculate/{Skill 1\\Skill 2},%
  Reason/{Skill 1\\Skill 2},Communicate/{Skill 1\\Skill 2}}
```

Search

Skill 1
Skill 2

Model

Skill 1
Skill 2

Represent

Skill 1
Skill 2

Calculate

Skill 1
Skill 2

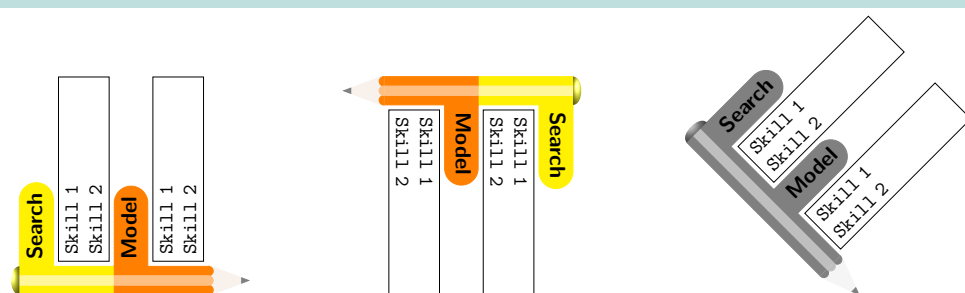
Reason

Skill 1
Skill 2

Communicate

Skill 1
Skill 2

```
\PencilSkills[Scale=0.75,BlockWidth=3cm]<rotate=90>{
  Search/Skill 1\\Skill 2,Model/{Skill 1\\Skill 2}}
\hspace{1cm}
\PencilSkills[Scale=0.75,BlockWidth=3cm]<rotate=-90>{
  Search/Skill 1\\Skill 2,Model/{Skill 1\\Skill 2}}
\hspace{1cm}
\PencilSkills[Scale=0.75,BlockWidth=3cm,BlackWhite]<rotate=45>{
  Search/Skill 1\\Skill 2,Model/{Skill 1\\Skill 2}}
```



6 Score banner

6.1 Global use

The idea is to insert a score banner, with customization.

```
ScoreBanner[keys]{number}
```

```
%default output  
\ScoreBanner{}
```



6.2 The macro

Available `keys` are:

- `Height`: height of the banner (without the legend); `1` by default
- `Ratio`: ratio of boxes; `0.6` by default
- `Symbols`: labels; `A,B,C,D,E` by default
- `Legend`: legend (uppercase); `score` by default;
- `Font`: global font; `\bfseries\sffamily` by default
- `ShowLegend`: boolean for the legend; `false` by default;
- `Colors`: colors for boxes;
`colorNS1,colorNS2,colorNS3,colorNS4,colorNS5` by default;
- `ScaleSymbols`: scale H/V of labels; `1.25,1.65` by default;
- `Colbg`: background color for select box; `white` by default.

If the list of colors doesn't fill all the boxes, `lightgray` color is used.

```
\ScoreBanner[Legend=Geometry,Height=2]{4}
```



```
%bg of lower part is yellow!25  
\def\lstcouleurs{colorNS1,colorNS2,colorNS3,colorNS4,colorNS5,purple}  
\ScoreBanner%  
[ScaleSymbols={1.33,2},Height=3.25,ShowLegend=false,Ratio=0.75,  
Symbols={1,2,3,4,5,6},Colors=\lstcouleurs,  
Colbg=yellow!25]{1}
```



7 SMS conversation

7.1 Global use

The idea is to present a conversation of SMS.

```
\begin{ChatSMS}[keys]{name}  
  \InSMS(*){time}{msg}  
  \OutSMS*(*){time}{msg}  
\end{ChatSMS}
```

The style is globally fixed, but there's some customization available.

7.2 The environment

Available `keys` are:

- `height`: height of the window (auto or specific); `auto` by default
- `width`: width of the window; `7cm` by default
- `margin`: margin (L or R) for the bubble `1.5cm` by default
- `color`: *main* color (banner); `teal!75!cyan!75!white` by default;
- `colback`: color for background; `lightgray!5` by default
- `colorin`: color for incoming SMS; `lime!25` by default
- `colorout`: color for outgoing SMS; `teal!25` by default
- `writetxt`: text of sending zone; `Write` by default
- `fonttxt`: bubble's font; `\normalfont` by default
- `avatar`: avatar of contact; `\faAddressCard` by default
- `dispavatar`: boolean for displaying avatar near the bubbles; `false` by default
- `blackwhite`: boolean pour black&white. `false` by default

The argument, mandatory and between `(...)` give the name of the contact.

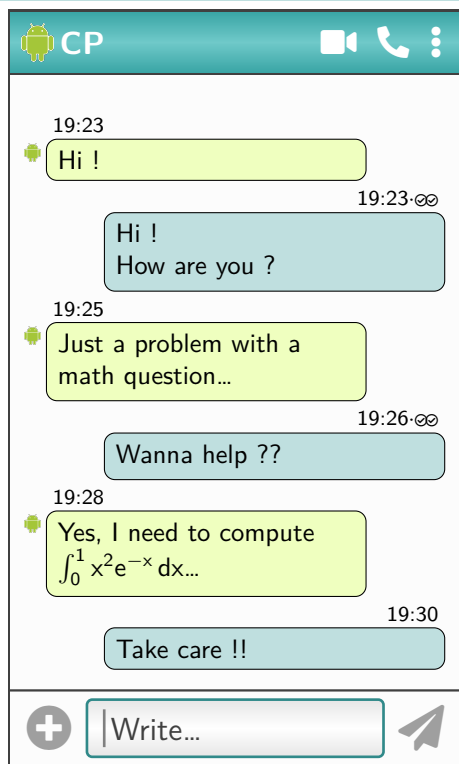
7.3 Macros for the bubbles

Regarding the bubble creation commands, `\InSMS` and `\OutSMS`:

- the *starred* version does not display the *checkmarks of good reception*;
- the first mandatory argument is the time to display;
- the second mandatory argument is the message to display (including multi-lines).

7.4 Examples

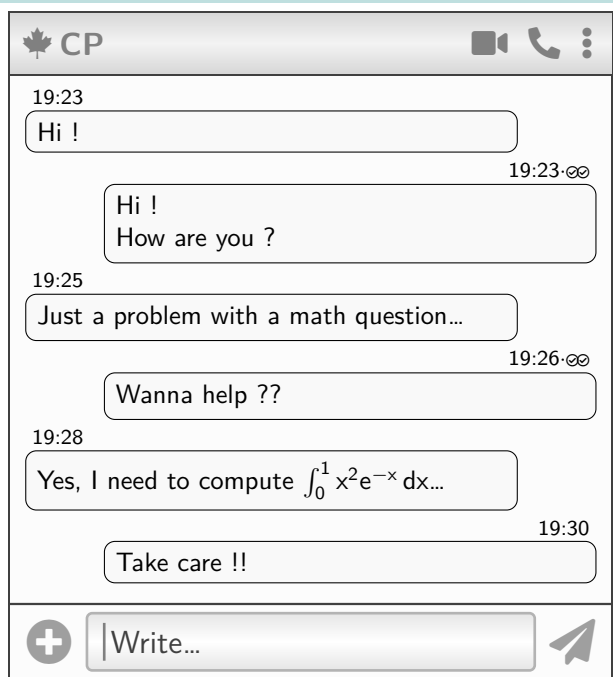
```
%with a personal image
\begin{ChatSMS}%
  [width=6cm,fonttxt=\sffamily,height=10cm,avatar=img/android,dispavatar]{CP}
  \InSMS{19:23}{Hi !}
  \OutSMS{19:23}{Hi !\ How are you ?}
  \InSMS{19:25}{Just a problem with a math question\ldots}
  \OutSMS{19:26}{Wanna help ??}
  \InSMS{19:28}{Yes, I need to compute  $\int_0^1 x^2 e^{-x} dx$ \ldots}
  \OutSMS*{19:30}{Take care !!}
\end{ChatSMS}
```



```

\begin{ChatSMS}%
  [width=8cm,fonttxt=\sffamily,avatar=\faCanadianMapleLeaf,blackwhite]{CP}
  \InSMS{19:23}{Hi !}
  \OutSMS{19:23}{Hi !\ How are you ?}
  \InSMS{19:25}{Just a problem with a math question\ldots}
  \OutSMS{19:26}{Wanna help ??}
  \InSMS{19:28}{Yes, I need to compute $\mathsf{\int_0^1 x^2e^{-x}\,dx}$\ldots}
  \OutSMS*{19:30}{Take care !!}
\end{ChatSMS}

```



7.5 Style WhatsApp

Un style type *WhatsApp* est également disponible, avec un fonctionnement similaire à celui présenté précédemment.

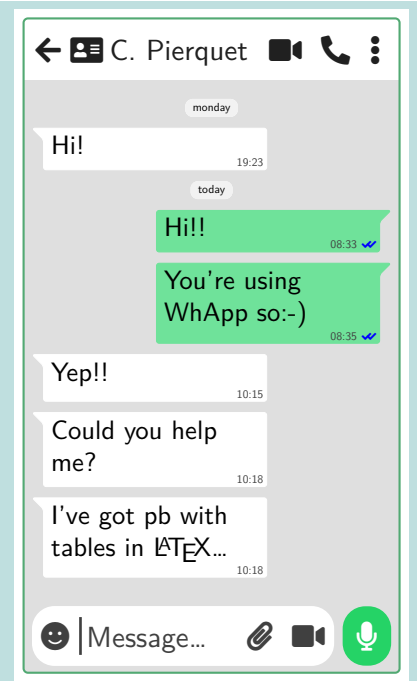
Les clés disponibles sont:

- `height`: `auto` by default
- `width`: `5cm` by default
- `bgcolor`: `lightgray!50` by default
- `receivecolor`: `greenwa!66!white` by default
- `sendcolor`: `white` by default
- `txtwrite`: `Message...` by default
- `fonttxt`: `sffamily` by default
- `avatar`: `\faAddressCard` by default
- `showavatar`: `false` by default
- `bw`: `false` by default
- `txtwidth`: `0.55` by default.

```

\begin{EnvChatWA}{C. Pierquet}
\WaDate{monday}
\WaRec{19:23}{Hi!}
\WaDate{today}
\WaSend*{08:33}{Hi!!}
\WaSend*{08:35}{You're using WhApp so:-)}
\WaRec{10:15}{Yep!!}
\WaRec{10:18}{Could you help me?}
\WaRec{10:18}{I've got pb with tables in \LaTeX\ldots}
\end{EnvChatWA}

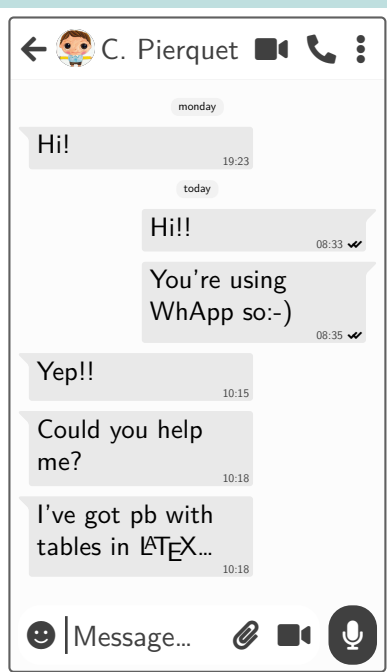
```



```

\begin{EnvChatWA}[bw,showavatar,avatar=Image/avatar]{C. Pierquet}
\WaDate{monday}
\WaRec{19:23}{Hi!}
\WaDate{today}
\WaSend*{08:33}{Hi!!}
\WaSend*{08:35}{You're using WhApp so:-)}
\WaRec{10:15}{Yep!!}
\WaRec{10:18}{Could you help me?}
\WaRec{10:18}{I've got pb with tables in \LaTeX\ldots}
\end{EnvChatWA}

```



8 Title banner

8.1 Global usage

The idea is to propose a banner, made with TikZ, to present for example a title. The global style is fixed, but few customization are possible.

```
\tkzBannerTri[keys]{number}{title}
```

```
\tkzBannerTri{01}{Title of document}
```



Available keys are:

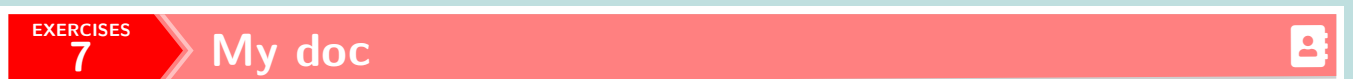
- `height` (2.5em by default)
- `width` (\linewidth by default)
- `blockwidth` (2.75em by default, but can be set to `auto`)
- `coltxt` (white by default)
- `fonttxt`
- `swap` (false by default, for an other style)
- `maincolor` (darkgray by default)
- `collight` (darkgray!25 by default)
- `colmedium` (darkgray!50 by default)
- `coldark` (darkgray by default)
- `logo`
- `type`
- `dispblock` (true by default)
- `num` (true by default)
- `customtype`
- `custommulti` (false by default)

8.2 Examples

```
\tkzBannerTri  
[maincolor=red,type=EXERCISES,blockwidth=auto,logo=\faAddressBook]  
{7}{My doc}
```



```
\tkzBannerTri  
[maincolor=red,type=EXERCISES,blockwidth=5em,logo=\faAddressBook]  
{7}{My doc}
```



```
\tkzBannerTri
```

```
[maincolor=red,type=EXERCISES,blockwidth=auto,logo=\faAddressBook,swap]  
{07}{My doc}
```

EXERCISES

07

My doc



```
\tkzBannerTri
```

```
[dispblock=false,maincolor=teal,logo=\faSchool]  
{ }{My doc}
```

My doc



```
\tkzBannerTri
```

```
[maincolor=olive,customtype=TP,blockwidth=4em,logo=\faAddressBook,height=4em]  
{7}{My doc}
```

TP

My doc



```
\tkzBannerTriAlt
```

```
[maincolor=violet,type=UE3.1,blockwidth=1.25cm,logo=\faGraduationCap,height=1.25cm]  
{TP}{My doc}
```

UE3.1
TP

My doc



9 Various commands

9.1 Difficulty levels with stars (fontawesome5)

```
\DiffLevelStars[max level (3)]{level}
```

```
\DiffLevelStars{0}\par
\DiffLevelStars{2.5}\par
\textcolor{teal}{\LARGE\DiffLevelStars[5]{4}}\par
\DiffLevelStars[5]{1.5}\par
```



9.2 Difficulty levels with stars (tikz)

```
\tkzLevelStars[colframe=...,colback=...,offset=...,maxlevel=...,valign=...]{level}
```

```
\tkzLevelStars{2.5}\par
{\LARGE We ty inline \tkzLevelStars{2.25} with score 2.25}\par
{\LARGE We ty inline \tkzLevelStars[valign=false]{1.75} with score 1.75}\par
\tkzLevelStars[colframe=red,colback=yellow,maxlevel=5]{3}
```

★★★
We ty inline ★★☆☆ with score 2.25
We ty inline ★★☆☆ with score 1.75
★★★★☆☆

9.3 Flared arrow

```
\tkzFlaredArrow[%
  color=...,           %color of arrow
  arrowsize=...,       %size (auto or H/W )
  bend=...,            %empty for straigth or left/... or right/...
  thickness=...,       %size for the beginning
  factor=...,          %factor for calculing size for ending
  arrowstyle=...,      %style (arrows.meta)
  move=...             %boolean for moving instead coordinates
]%
{begin}{end or move}
```

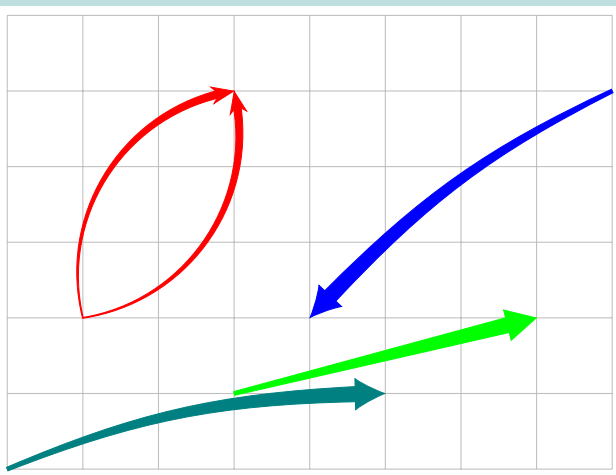
```
%arrow 0.5mm -> 1.25mm
\begin{tikzpicture}
\tkzFlaredArrow%
  [thickness=0.5mm,factor=2.5,bend=left/30,color=red,arrowstyle=Triangle]%
  {0,0}{5,1.5}
\end{tikzpicture}
```



```

\begin{tikzpicture}
  \draw[thin,lightgray] (-3,-1) grid (5,5);
  \coordinate (A) at (0,0); \coordinate (B) at (4,1);
  \coordinate (C) at (1,1); \coordinate (D) at (5,4);
  \coordinate (E) at (0,1); \coordinate (F) at (0,5);
  \coordinate (G) at (-2,0);
  \tkzFlaredArrow[color=green,arrowstyle=Triangle]{A}{B}
  \tkzFlaredArrow[color=blue,bend=right/10]{D}{C}
  \tkzFlaredArrow%
    [color=red,bend=left/45,arrowstyle=Stealth,thickness=0.1mm,factor=10]%
    {-2,1}{0,4}
  \tkzFlaredArrow%
    [color=red,bend=right/45,thickness=0.1mm,factor=10,arrowstyle=Stealth]%
    {-2,1}{0,4}
  \tkzFlaredArrow[color=teal,move,bend=left/10]{-3,-1}{5,1}
\end{tikzpicture}

```



9.4 Small markerbox

```
\tbcmarker[color=...,width=...,font=...]{text}
```

```
\tbcmarker{my text}
```

```
\tbcmarker[color=olive,font=\normalfont\normalsize]{my text}
```

9.5 Annotate an image

The idea is to provide a way of annotating an image, using an environment and a command which are linked to TikZ.

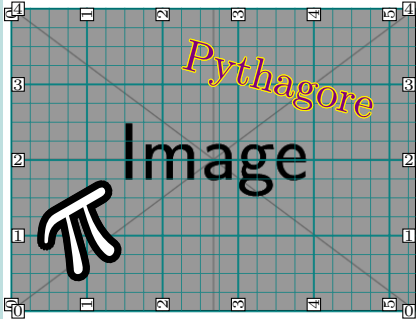
```

\begin{imgannotate}[keys][includegraphics options]{imagefile with extension}
  \puttxtonimg[tikz node options]{coordinates}{txt}
  \puttxtonimg*[tikz node options]{coordinates within percentage}{txt}
\end{imgannotate}

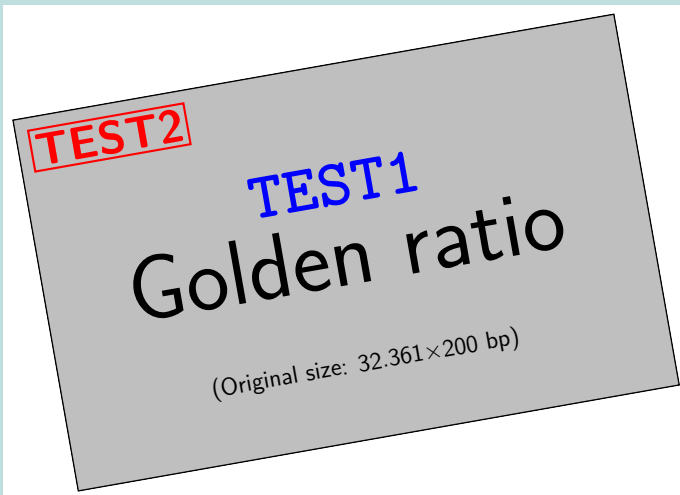
%===keys
%clip=...      : boolean for clipping img
%node=...      : node name for reusing (remember picture)
%grid=...      : optionnal value for showing helping grid
%subgrid=...   : integer value for subgrid
%gridcolor=... : grid color

```

```
%\usepackage[auto,outline]{contour}
\begin{imgannotate}[grid=1][height=4cm]{example-image.png}
  \puttxttoning[scale=5,rotate=30]
    {1,1}{\contourlength{0.05em}\color{white}\contour{black}{\pi}}
  \puttxttoning*[scale=1.5,rotate=-15]
    {0.66,0.75}{\contourlength{0.025em}\color{violet}\contour{yellow}{Pythagore}}
\end{imgannotate}
```



```
\begin{imgannotate}[node=IMGTEST][height=5cm]<rotate=10>{example-image-golden.pdf}
  %tikz usual commands
  \draw (IMGTEST.center) node[above=5mm,font=\Huge\ttfamily\bfseries,text=blue] {TEST1};
  \draw (IMGTEST.north west) node[draw,thick,red,inner sep=0.5mm,below
right=2.5mm,font=\LARGE\sffamily\bfseries,text=red] {TEST2};
\end{imgannotate}
```



9.6 Lengths

```
\getwideststring[\macro]{elt1,elt2,...,eltn}

\halignmakebox[align option]{elt}{list of elements}
```

```
%widest string (\tmpwideststring by default)
\getwideststring{Exercise 1,Evaluation 2,Test n°3}\the\tmpwideststring
```

60.69586pt

```
%without
\sffamily\Large
Exercise 1 (10 points)\
Evaluation 2 (8 points) \
Test n°3 (4 points)
```

Exercise 1 (10 points)
Evaluation 2 (8 points)
Test n°3 (4 points)

```
%with
\sffamily\Large
\halignmakebox[l]{Exercise 1}{Exercise 1,Evaluation 2,Test n°3}
(\halignmakebox[r]{10}{10,8,4} points)

\halignmakebox[l]{Evaluation 2}{Exercise 1,Evaluation 2,Test n°3}
(\halignmakebox[r]{8}{10,8,4} points)

\halignmakebox[l]{Test n°3}{Exercise 1,Evaluation 2,Test n°3}
(\halignmakebox[r]{4}{10,8,4} points)
```

Exercise 1 (10 points)
Evaluation 2 (8 points)
Test n°3 (4 points)

```
%width
\storewidthtolength[delta]{box}{\macro}
%height
\storeheighttolength[delta]{box}{\macro}
%totalheight
\storetotalheighttolength[delta]{box}{\macro}
%depth
\storedepthtolength[delta]{box}{\macro}
```

```
\def\tmpbox{\large $1+\frac{1}{x}$}
%
\storewidthtolength{\tmpbox}{\mytmpboxwidth}\the\mytmpboxwidth

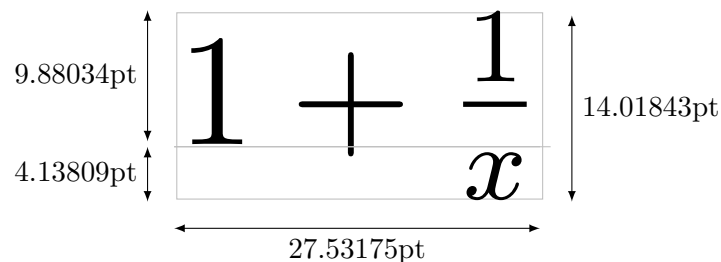
\storewidthtolength[10pt]{\tmpbox}{\mytmpboxwidthdelta}\the\mytmpboxwidthdelta

\storeheighttolength{\tmpbox}{\mytmpboxheight}\the\mytmpboxheight

\storetotalheighttolength{\tmpbox}{\mytmpboxtoheight}\the\mytmpboxtoheight

\storedepthtolength{\tmpbox}{\mytmpboxdepth}\the\mytmpboxdepth
```

27.53175pt
37.53175pt
9.88034pt
14.01843pt
4.13809pt



```
%starred version with box (tikz)
\fittexttobox(*){text}{width}{height}
```

%with box

```
\fittexttobox*{PHONE}{2cm}{1cm}\\  
\fittexttobox*{\bfseries\sffamily PHONE}{7cm}{1cm}\\  
\fittexttobox*{PHONE}{3cm}{1cm}\\  
\fittexttobox*{\ttfamily PHONE}{3cm}{1cm}\\  
\fittexttobox*{PHONE}{2cm}{2cm}\\  
\fittexttobox*{CONGRATULATIONS}{10cm}{3.5cm}\\  
\fittexttobox*{CONGRATULATIONS}{14cm}{1.25cm}
```

PHONE

PHONE

PHONE

PHONE

PHONE

CONGRATULATIONS

CONGRATULATIONS

%w/o box

```
\fittexttobox{PHONE}{2cm}{1cm}\\  
\fittexttobox{\bfseries\sffamily PHONE}{7cm}{1cm}\\  
\fittexttobox{PHONE}{3cm}{1cm}\\  
\fittexttobox{\ttfamily PHONE}{3cm}{1cm}\\  
\fittexttobox{PHONE}{2cm}{2cm}\\  
\fittexttobox{CONGRATULATIONS}{10cm}{3.5cm}\\  
\fittexttobox{CONGRATULATIONS}{14cm}{1.25cm}
```

PHONE

PHONE

PHONE

PHONE

PHONE

CONGRATULATIONS

CONGRATULATIONS

10 Small decorated boxes

10.1 Ornaments box

```
\begin{tcbboxornaments}[keys]{options tcbbox}
%inhalt
\end{tcbboxornaments}
```

```
%---Available keys:
%v size deco      = height of deco
%h size deco      = width of deco
%linewidth deco   = thickness of deco
%color deco       = color of deco
%alt deco         = boolean for inner deco
%h stretch deco  = coeff v -> h
%inner size deco  = corner size
```

```
\begin{tcboxornaments}{  
  \lipsum[1][1-5]  
}\end{tcboxornaments}
```

Lorem ipsum dolor sit amet, consectetur adipiscing elit. Ut purus elit, vestibulum ut, placerat ac, adipiscing vitae, felis. Curabitur dictum gravida mauris. Nam arcu libero, nonummy eget, consectetur id, vulputate a, magna. Donec vehicula augue eu neque.

```
\begin{tcbboxornaments}
  [color deco=red!50!black,h size deco=3cm]
  {center,width=12cm,fontupper=\LARGE\sffamily,colupper=red!50!black}
CHAPTER 01: Logic
\end{tcbboxornaments}
```

CHAPTER 01: Logic

10.2 Post 'forum' box

```
\begin{tcforumpost}[keys]{options tcbbox}
%inhalt
\end{tcforumpost}

%---Available keys:
%height-pseudo    = height of pseudo/alt-pseudo box
%deco-length      = width of triangular deco
%left-margin
%pseudo
%alt-pseudo
%fill-color
%rule-color
%avatar           = code avatar (emoji, graphics, txt...)
```

```
\begin{tcforumpost}{}
\lipsum[1][1-5]
\end{tcforumpost}
```



Lorem ipsum dolor sit amet, consectetur adipiscing elit. Ut purus elit, vestibulum ut, placerat ac, adipiscing vitae, felis. Curabitur dictum gravida mauris. Nam arcu libero, nonummy eget, consectetur id, vulputate a, magna. Donec vehicula augue eu neque.

```
%txt pseudo styles (within l3e 'syntax')
\ExplSyntaxOn
\tikzset{
forum~style~post~font~pseudo/.style={%
  inner~sep=0pt,font=\ttfamily\bfseries,text=white},
forum~style~post~font~altpseudo/.style={%
  inner~sep=0pt,font=\ttfamily,text=\g_tcbbox_forum_post_rule_color},
}
\ExplSyntaxOff
```

```
\begin{tcforumpost}[fill-color=pink!10,rule-color=magenta]{width=12cm}
\lipsum[1][1-5]
\end{tcforumpost}
```



Lorem ipsum dolor sit amet, consectetur adipiscing elit. Ut purus elit, vestibulum ut, placerat ac, adipiscing vitae, felis. Curabitur dictum gravida mauris. Nam arcu libero, nonummy eget, consectetur id, vulputate a, magna. Donec vehicula augue eu neque.